**Alien Invaders Modifications**

**Complete all items from this list.**

A.) Create a 3rd level with a different background.

---- Have this level return to level 1 when you defeat all of the aliens

B.) Add a 3rd alien bad guy that only appears on level 3. You can use a graphic from the resource folders or design one yourself.

C.) Create a title screen that the player must click to start the game.

**Chose any 1 of those listed below**

a.) Add an additional power up that destroys all aliens of one type.

b.) Create a power up that gives the player a larger laser bolt. Or faster

c.) Have an new alien that has lives and takes 2 or more shots to defeat

d.) Create a High point value alien that moves in random ways

**When you have completed these additions:**

SAVE and create an executable. Send the executable to the drop box.